

Milo Kent

Designer/Producer

Storyteller looking to blow minds
and touch hearts through gaming

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Skills

- ✓ Level Design & Blockout
- ✓ Pacing
- ✓ Design Documentation
- ✓ Project Management
- ✓ Playtesting
- ✓ Rapid Iteration

Editors

- ✓ Unity
- ✓ Unreal Engine 4
- ✓ Dreams (Playstation)

Languages

- ✓ Intermediate C#
- ✓ Novice Unreal Blueprints

Tools

- ✓ Maya
- ✓ Illustrator
- ✓ Microsoft Word & Excel
- ✓ Trello Task Tracking
- ✓ Plastic SCM & Git Source Control

Education

DigiPen Institute of Technology

Studied Game Design
(2018 – 2019)

Lane Community College
AA – Liberal Studies
(2015 – 2017)

Projects

Tomb Raider: Burden of the Beast [Personal Project]

Level Designer **Unreal Engine 4** **Dec 2020 – May 2021**

Third-person action adventure

- Blocked out environmental geometry to empower exploration and stealth routes
- Planned level layouts, beats, and pacing for maximum engagement
- Researched Peru's geography and Inca/Maya architecture
- Scripted design tools and implemented gameplay moments
- Playtested/iterated based on feedback and design goals

TEMPORAL FUSE

Game Designer & Producer **Dreams (PS4)** **Apr 2020 – May 2020**

First-person time-looping thriller

- Collaborated with artists and programmers to develop systems, UI, and levels from prototype to polished product
- Researched architectural styles for level design and references for diegetic UI, then prototyped on paper for rapid iteration
- Established character, controls, and camera for maximum immersion
- Tracked tasks/bugs, held team accountable for their action items

20,000 Leagues Under the C-

Game Designer & Producer **Dreams (PS4)** **Aug 2019 – Sep 2019**

Homework torture simulator

- Designed mechanics, tuned difficulty to balance panic with hilarity
- Iterated ending setpiece to punch up the comedy factor
- Managed a six-person team across international time zones

Honors

"Creation of the Year" Nomination

2021

Designed and produced TEMPORAL FUSE, which made the shortlist for "Creation of the Year" at Media Molecule's 2nd Annual Impy Awards, an Oscars-like awards show for the Dreams community.

